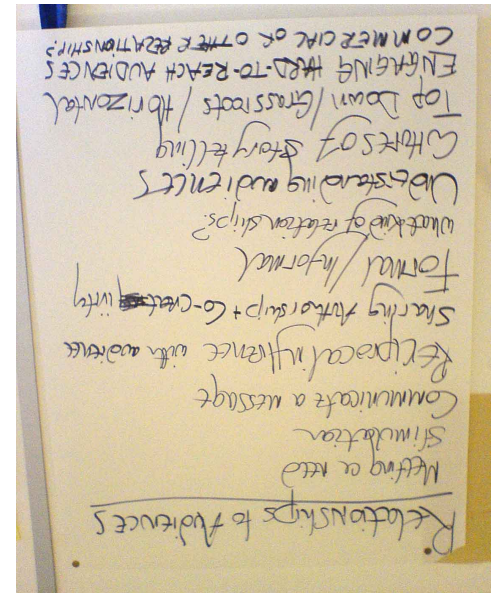
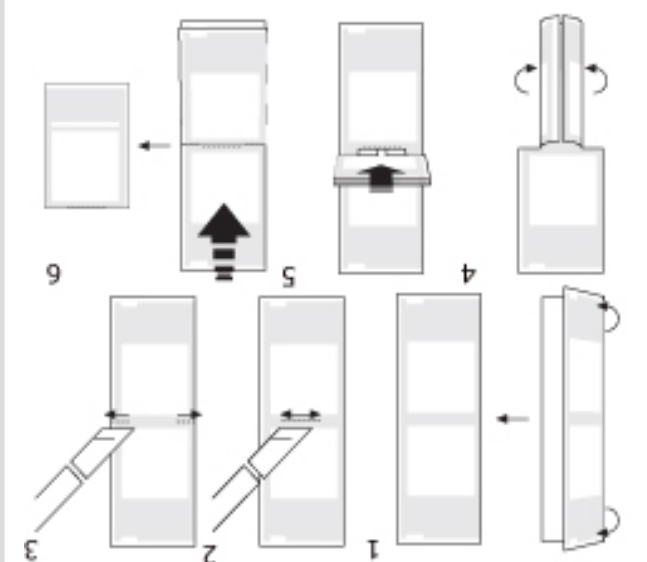


Rave MA Spatial Design Workshop

Giles Lane



Ravensbourne College, November 2006



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Rave MA Spatial Design Workshop
Giles Lane
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ENVIRONMENTS

- PLAYFUL SPACES
- DOMESTIC/EVERYDAY/PERSONAL SPACES (FLUID)
- DESIGNED SPACES (SHOP, THEATRE, GALLERY ETC)
- WILDS
- CONVENED/CAPTIVE/TAME

REPURPOSING PLACES FOR DIFFERENT USES
 CHANGING EXPERIENCES

'INNOVATE AS A LAST RESORT' CHARLES GAMBLES

WELCOMING
 OFFERING A NEW PERSPECTIVE
 INTENTION + MOTIVATION
 INCREMENTAL CHANGE

TRANSPARENT (INTERFACES)

PARTICULATE OBJECTS

CONTENT OF OBJECTS

NOTICES (OR MAKE GOOD)

PHYSICAL CONTACT TO DIGITAL EXPERIENCE

MATERIALS/MATERIALITY

SENSE OF THINGS/SOUNDS

PERSPECTIVE + SCALE

TOUCH

TRUST

RITUAL - EXCHANGE/GIFTS

PERSISTENCE/HUMOUR/HUMILITY

MAKING UNDESIRABLE (ASPECT TO MAKE)

GROUP + SPARED EXPERIENCES

MAKING VISIBLE SHTS UNVISIBLE

MAKING VISIBLE

1. TRANSFORMABLE

